

Age Verification

We accept the following identifications:

Valid passport

For players from countries that do not need a passport to travel to Sweden we do accept the following identifications:

- Passport
- Driver's license
- National ID cards

Each ID must have a photo of the holder. ID documents which expired after June 30th 2025 are not considered to be valid. Please note, a copy of the passport or ID document is not accepted.

Time and location

All traveling teams must submit a list of players to the Iconz Cup administration before their first game of the tournament. All players must be able to identify themselves and to certify their age with a valid passport or ID. Players from countries that do not need a passport to travel to the UK can use additional ID with photo. ID documents which expired after June 30th, 2025, are not considered to be valid. Please note, a copy of the passport or ID document is not accepted.

All teams must complete the participants list digitally via their SportsEngine account registration. The list of participants will then be printed by an Iconz Cup member of staff and sent to all teams. Teams must bring a physical copy to age control verification.

The age control can be carried out at all stadium fields used during the Iconz Cup but must be completed and signed off before the team's first game. The age control verification can also be carried out at the team hotel prior to the first day of play.

At the age control, each player on the participant list must be present and be able to show proof of identity. The age control must be completed no later than Day 1 of the tournament (first Monday). Single players can join after the age control on the condition that they are on the original participant list. Note that the responsible team leader (written on the list of participants) must attend all the players' age verifications.

Players that do not complete age verification will not be eligible for the tournament.

Teams using non-eligible players can be excluded from the tournament.